Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 Q , 0 00 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE [SMALL ENTITY OR (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE BASIC FEE 770.00 385.00 FOR NUMBER EXTRA NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= XS18= XS 9= OR INDEPENDENT CLAIMS minus 3 = X86= X43 =OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL **TOTAL** OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= XS 9= Total Minus ** OR Independent Minus = X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI- $\boldsymbol{\omega}$ REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE AFTER **PREVIOUSLY AMENDMENT EXTRA** FEE FEE **AMENDMENT** PAID FOR Minus X\$18= Total X\$ 9= ** OR Independent Minus *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY** ENDMENT AFTER **EXTRA** PAID FOR FEE **AMENDMENT** FEE Minus Total X\$18= X\$ 9= OR Minus Independent *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.